

Hyli E. Thorpe

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VISUAL DEVELOPMENT & ILLUSTRATION

Background Artist & Comic Colorist, Daniel Animation LLC, March 2025 – Present

- Illustrates detailed background and prop illustrations to support the visual storytelling of the animated series, [“Phantom Fun Arcade”](#), currently in development.
- Applies base colors and detailed shading to bring line art to life in the “Phantom Fun Arcade” comic adaptation.
- Meets regularly with the art director to maintain high-quality work aligned with industry standards.
- Coordinates with the production team to ensure a cohesive and unified artistic vision throughout development.

2D Artist, Zyndrax, April 2025 – October 2025

- Designed character and creature concepts for the upcoming monster taming RPG, [“Axima”](#).
- Crafted thoughtful compositions using shape language and color theory to enhance storytelling.
- Produced a wide range of thumbnail sketches and color studies to explore and refine design direction.

Concept Artist, New Age Mythos, September 2024 – April 2025

- Collaborated closely with the creator to design over 20 background characters—including humans, animals, and doll-like creatures—ensuring consistency with the official style guide.
- Developed thumbnail concepts for trading card merchandise, laying the groundwork for finalized illustrations of main characters for the upcoming game, “PaxPan”.

LEADERSHIP EXPERIENCE

Stage Artist, Pinot's Palette, Las Vegas, NV, March 2025 – Present

- Prepares the studio by setting up canvases, brushes, acrylic paints, and other materials prior to each class.
- Organizes seating assignments and ensures all supplies are ready at least an hour before sessions begin to provide guests with a smooth, enjoyable painting experience.
- Creates a welcoming and well-organized atmosphere for participants, leading classes with clear instruction.

Ceramic Artist, Vegetabowls, Sarasota, FL, March 2022 – July 2023

- Created ceramic bowls and hand-painted each one to look like real fruits and vegetables, producing up to 150 bowls each month.
- Established critical thinking skills by working in high traffic environments, solving problems as they arose, and communicating with supervisors and customers simultaneously.

Illustration Mentor, Ringling College of Art and Design, Sarasota, FL, September 2021 – May 2022

- Provided art direction knowledge with assigned mentees to offer extra feedback bi-weekly.
- Offered feedback on how to correct and move forward with illustrative and visual development pieces for personal and schoolwork.
- Scheduled one-on-one meetings as well as assignments to help mentees reach their artistic goals.

SKILLS

- Proficient in Photoshop, Illustrator, Clip Studio Paint, Procreate, ZBrush, Blender, Canva, Toon Boom Harmony, Windows 11, macOS, Google Workspace, Microsoft 365, Square, fluent in English, and intermediate in German
- Experience with traditional media: acrylic, pen and ink, graphite, charcoal, colored pencil, clay, ceramic paint

EDUCATION

Ringling College of Art and Design, Sarasota, FL

Bachelor of Fine Arts in Illustration, May 2023, Concentration: Visual Development